



GRADE 2

Safety Rules!

Thank you for participating in a Life Education session. We hope your students developed a greater understanding of how to keep safe at home and in the community.

Below are some suggested activities designed to reinforce the concepts covered during the Life Education session. You may choose to do all or some of the activities. Please choose whatever best suits the learning intentions of your current inquiry and the learning needs of your students.

We can:

- ☐ List rules about keeping safe in different locations
- ☐ Compare which items and safe are unsafe
- ☐ Articulate why rules are important to follow
- ☐ Identify the people who can help us in unsafe situations
- ☐ Demonstrate the best way to ask for help
- ☐ Explain what an emergency is and know when to call 000
- ☐ Re-enact how to call 000 in an emergency situation
- ☐ Take part in Harold’s Healthy Challenge

SAFETY SIGNS

Create safety signs for display in your school grounds or at home.

000 REMINDER

Design and construct mobile phones.

Draw 000 on the phone screen as a reminder of what number to dial in an emergency.

Around your phone, add examples of times when a person might need to call 000.

SAFETY COLLAGE

Create a collage of ways to be safe at a favourite destination.

Perhaps it’s the park, or the beach, or a pool, or a campsite.

EMERGENCY INFORMATION SIGN

Design and draw an emergency sign to display on the fridge at home.

Include important details like the number to call in an emergency, your address, and your parents phone number/s.

FIRST AID KIT

Design and build a first aid kit to store at home.

Decorate a box and fill it with pictures of some of the items that can be added to it.

Band-Aids, bandages...what else can you think of?

HELP SEEKING ROLE PLAY

Brainstorm situations where people might need help.

For example, when a person is crossing the road, when a person falls over at a campsite and hurts their foot, when a person wants to cut up a piece of fruit.

Break the class into groups and provide each group with a situation.

Allow time for the group to decide:

1. Who can help?
2. How might we ask this person for help? What words do we use?

Practice asking the person for help. Present a role play of this scenario to your class.

SAFETY STORY

Write a story about keeping safe. Chose one of the following to include in your story:

- a person,
- a bike,
- a park,
- a helicopter,
- a dog,
- a tree
- and a car.

Think about who was there, what happened, and how you got help. Share it with the class.

SUN SAFETY

Gather some ideas to help protect students from the sun whilst in the school yard.

How can you encourage other students to take action and show initiative when playing in the playground?

HOME SAFETY MAP

Create a map of a house with lots of different rooms.

Draw or write a way to stay safe in each room.

For example, in the kitchen, you could include the warning, ‘do not touch the hot plates or oven’.

WATER SAFETY SIGNS

Design a safety sign.

On your sign, draw or write ways to be safe around water. Prior to creating, have the class brainstorm ideas so you have lots to choose from.

OBSTACLE COURSE

Design and construct an obstacle course.

Be sure to pay attention to safety when making the course and when completing the course.

CLASSROOM SAFETY MONITORS

Write a list of agreed safe behaviours for the classroom.

Take turns to be ‘Safety Monitors’ and look out for class members behaving ‘safely’ in the classroom.



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SAFETY SCAVENGER HUNT

Embark on a safety scavenger hunt.

Find as many signs and items as you can in the class or school grounds that encourage us to be safe or keep us safe.

Who can find the most? Would you add any new ones?

ADDING UP SAFE BEHAVIOURS

Think of all the safe behaviours you can.

Add them together.

What is your total?

What about your class total?

EMERGENCY ROLE PLAY

Take turns at role playing calling 000 with your teacher.

Think about the types of reasons you might need to call 000 and what information you will need to provide.

STOP, DROP, ROLL

Rehearse the stop, drop and roll technique used if a person’s clothing has caught on fire.

EMERGENCY ROLE PLAY

Dress up as an emergency service worker for the day.

Role play situations that might require the emergency service workers help.

CLEAN UP SONG

Keeping the classroom tidy is a way for the class to stay safe.

It removes tripping hazards. Create a class clean-up song.

Sing it every pack-up time.

WHO AM I GAME

Play a game of ‘Who am I’? using clues for emergency and safety workers.

These might include a crossing guard, police officer, lifeguard, fire fighter, ambulance officer, doctor, nurse, etc.

SAFETY POEM/SONG

Write and recite a safety poem or song to help you remember safety steps.

Perhaps it’s about safety in the school yard, or one for the car, or one for the beach, or a park.