

Curriculum Alignment

Life Education Content Descriptors	Links to the Australian Curriculum Learning Area - Health & PE (Year 1&2)	Connections to Lesson Plan
Identifies the characteristics of positive relationships and ways that people show care and concern for each other	<p>Personal, Social and Community Health</p> <p>Describe ways to include others to make them feel that they belong (ACPPS019)</p> <p>Identify and practise emotional responses that account for own and others' feelings (ACPPS020)</p>	<p>In Ready, Set, Camp, students have to work together as a group to set up a campsite. They need to use encouraging words to effectively work cohesively and efficiently to get the site set up.</p> <p>The Kindness Effect and the class mural of helping hands provides structured opportunities for students to reflect on the way people show care and concern for one another.</p>
Identifies people and places where they can get help to deal with different situations	<p>Personal, Social and Community Health</p> <p>Practise strategies they can use when they need help with a task, problem or situation (ACPPS017)</p>	<p>Working with younger students to help them learn and feel confident when calling Triple Zero (000) actively enables students to practice strategies they can use in an emergency.</p> <p>Designing and constructing a board game encourages students to recognise various safety scenarios they might face and consider various strategies to get help and stay safe.</p>

Safety rules!

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Identify and practice strategies to seek help and provide support in a variety of situations	<p>Personal, Social and Community Health</p> <p>Being healthy, safe and active Practise strategies they can use when they need help with a task, problem or situation (ACPPS017)</p> <p>Recognise situations and opportunities to promote health, safety and wellbeing (ACPPS018)</p>	<p>Working with younger students to help them learn and feel confident when calling Triple Zero (000) actively enables students to practice strategies they can use in an emergency.</p> <p>Designing and constructing a board game encourages students to recognise various safety scenarios they might face and consider various strategies to get help and stay safe.</p>
Identifies safe and unsafe behaviours, situations and environments	<p>Personal, Social and Community Health</p> <p>Being healthy, safe and active Practise strategies they can use when they need help with a task, problem or situation (ACPPS017)</p> <p>Recognise situations and opportunities to promote health, safety and wellbeing (ACPPS018)</p> <p>Contributing to healthy and active communities Identify and explore natural and built environments in the local community where physical activity can take place (ACPPS023)</p>	<p>The simple game of Steal the Safety Stuff gives students the opportunity to identify a range of materials that enable people to stay safe in different situations.</p> <p>Interviewing younger students enables these students to practice the language and vocabulary required to call for assistance.</p> <p>Designing, constructing and playing various board games encourages students to recognise various safety scenarios and consider possible responses to these situations.</p> <p>Creating a class mural of people who can help provides a visual reminder of all of the people who are available to help them in times of need.</p>